

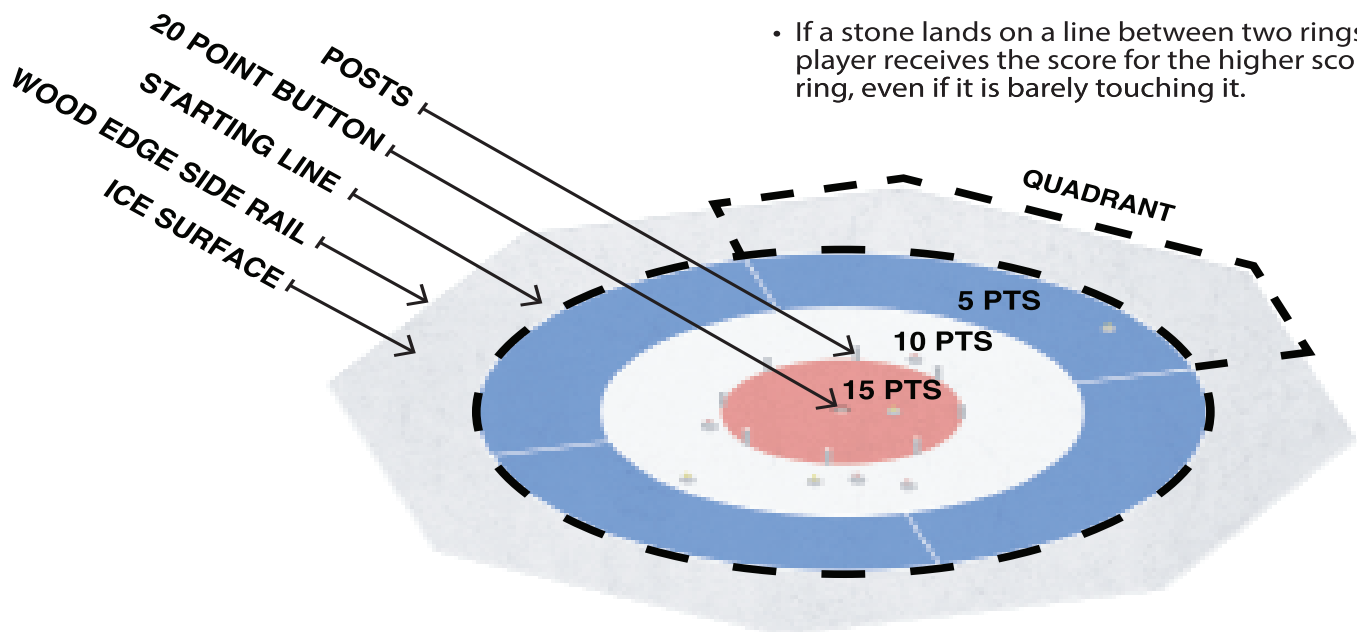
CROKICURL

Welcome to crokicurl. You are about to play on the first crokicurl rink built in the United States right here in little 'ol Altoona! Crokicurl combines two iconic Canadian pastimes, crokinole and curling, to create an exciting new outdoor sport.

The object of the game is to accumulate the most points by shooting the stones into the center button and positioning the stones on the playing surface so they remain within the highest scoring rings at the end of the round.

RULES

- Crokicurl is played with two 1-2 player teams. Teams of 1 play from opposite quadrants. Teams of 2 have players from the same team play from opposite quadrants. Players throw four stones each on teams of one and two stones each on teams of two.
- A shot is accomplished by firmly sliding the stones onto the playing surface, releasing the stone before the starting line. The stone may be played from any point within a player's assigned quadrant. Players are allowed to place their feet against the side rail while shooting the stone.
- Flip a coin to start. The team that wins the coin flip may elect to go first or second, and get to choose the quadrant(s) they wish to play from. The loser of the coin flip gets to choose their stone color. The first player will slide the stone into the button to try to score 20 points. If the first or any subsequent stone successfully lands inside the button it is REMOVED IMMEDIATELY, set aside and counts as 20 points at the end of the round. If a stone is shot when the court is open and fails to touch any portion of the red ring, it is removed from play.
- If the first or following stones do not land in the button, subsequent shots will attempt to remove the opponents stones from the playing surface, unless there are no stones on the playing surface. If a player's stone fails to make contact with an opponent's stone, the player's stone is removed from the game.
- The object of the game is to position your stones in the best scoring position in order to have a higher total at the end of the round or "end."
- No player may enter the colored rings during the game except to remove a stone.
- Players may not change quadrants during a round.
- Play proceeds in a clockwise fashion, alternating between each team and player.
- Scoring occurs after all stones have been played. Teams can play several rounds to a pre-determined score (ex. 200) or can play best out of 3, 5 or 7 rounds. After a round is completed, the losing team of the round/end chooses whether they want to throw first or second in the next round/end.
- If a stone lands on a line between two rings, the player receives the score for the higher scoring ring, even if it is barely touching it.



Crokicurl Etiquette

1. For everyone's safety the rink is being recorded by surveillance cameras, so smile!
2. Please help keep the ice clean. Wipe shoes and boots before getting onto the rink. Dirty ice prevents the stones from sliding properly.
3. When a stone falls in the button, remove it immediately! Stones will break if they are in the button and get hit with another stone.
4. Stones do not need to be thrown very hard. Please be careful with the stones to prevent damage, as we don't have replacements.
5. If others are waiting, please limit play time to ½ hour so everyone has an opportunity to play.
6. When finished return stones to the stone box. If others are waiting to play, the stones may remain on the rink.
7. No ice skates on the ice

Crokicurl Lingo

Quadrant: The crokicurl rink is divided into four quadrants as delineated by breaks in the blue ring

Starting line: This is the outside of the blue ring. Players shall not cross the starting line while shooting a stone

End: One round of crokicurl consisting of shooting eight stones, four per team

Rink: The ice playing surface for crokicurl—the court

Rings: The concentric rings around the button used for scoring

Posts: The ring of posts around the center of the rink

Button: Center of the crokicurl rink consisting of a five-gallon pail frozen into the ice

Stones/Rocks: Playing pieces for crokicurl that are slid onto the ice.

Miss: A shot that misses the other team's stone

Take out: Removing another team's stone from play