

Granbury Signature Drink Inspiration

"WHERE TEXAS HISTORY LIVES"

Granbury's signature drink is a double shot of legendary Wild West outlaws, Jesse James and John Wilkes Booth.

Bank and train robber, Jesse Woodson James, was famously known for being quick with 2 pistols at the same time. Legend has it, that James escaped capture and changed his name to J. Frank Dalton. Just before his

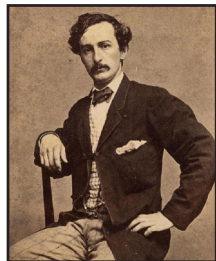
death, he confessed to the local sheriff that he was in fact, the murderous outlaw at large. His confession was later said to be confirmed after the county sheriff observed postmortem and documented physical evidence on the body, which still resides in the Granbury Cemetery on a marked grave under a pecan tree.

The details of the end of life for outlaw John Wilkes Booth is a similar tale.

Legend has it, following the assassination of President Lincoln, Booth escaped and fled Washington D.C. The fugitive turned up in the countryside near Granbury, Texas where he presumed he had kin. Changing his name to John St. Helen, he made ends meet as a bartender at the saloon adjacent to the historic Opera House, where he also enjoyed stage life as an actor.

Like Jesse, he confessed on his "would be" death bed to local authorities that he was John Wilkes Booth, disclosing the location of the murder weapon. It is said today, his ghost still roams the Granbury Opera House.

Now that brings us to our drink.





Granbury Signature Drink

“Two Shots Fired”

Created by Linda Husong and Susan Moore

1ST SHOT “JESSE JAMES”

Combine

1 oz of Strong Black Rifle® “Murdered Out” Coffee

1 oz Pecan Whiskey

2ND SHOT “JOHN WILKES BOOTH”

Combine

1 oz of Strong Black Rifle® “Murdered Out” Coffee

1 oz Godiva White Chocolate Liqueur

Pour up the Jesse James and John Wilkes Booth shots together in a highball glass. Be sure to dust the top of your drink with unsweetened cocoa powder to represent the dirt they’re under. Enjoy hot or chilled.

Yield a larger serving with a 2 to 1 ratio.

Drink Responsibly



www.visitgranbury.com