



RIVERWALK

CAPE FEAR RIVER

WILMINGTON
& BEACHES
CVB

EMBASSY SUITES
WILMINGTON
RIVERFRONT
HOTEL

EVENT
LAWN

MAIN ENTRANCE DROP-OFF

MEETING
101

INFO
DESK

RIVER CONCOURSE

W

REST-
ROOMS

M

STAIRS

ELEVATORS

TO PARKING

SALON
D

SALON
C

SALON
E

SALON
B

SALON
F

SALON
A

GRAND BALLROOM

SERVICE

MEETING
102

MEETING
103

MEETING
104

STAIRS

EXIT ONLY

ADMINISTRATIVE
OFFICE
[FIRST FLOOR]

SERVICE

SERVICE

SERVICE

SERVICE

SERVICE

STAIRS

DRIVE
ON
RAMP

EXHIBIT HALL

ATM

M

RESTROOMS

W

M

RESTROOMS

W

M

RESTROOMS

W

M

RESTROOMS

W

M

RESTROOMS

W

MARINA CONCOURSE

PUBLIC
PARKING DECK
[FOUR LEVELS]

PARKING
ENTRANCE
&
EXIT

TRUCK &
LOADING
DOCK
[THREE BAYS]

JR. BALLROOM

MEETING
108

MEETING
107

MEETING
106

MEETING
105

NUTT STREET CONCOURSE

TICKET
OFFICE

CONVENTION CENTER DRIVE

RIVERWALK

NUTT STREET

WILMINGTON CONVENTION CENTER SPACE CAPACITIES

SPACE	DIMENSIONS	SQ. FT.	THEATRE	CLASSROOM	BANQUET		
Grand Ballroom	118' x 100'	11,800	1,508	684	800		
One Salon (A, B, C, D, E OR F)	51' x 33'	1,683	208	126	80		
Two Salons (A/B, B/C, D/E, or E/F)	51' x 66'	3,366	404	264	180		
Three Salons (A/B/C or D/E/F)	51' x 100'	5,100	672	396	320		
Center Corridor	15' x 99'	1,485	N/A	N/A	N/A		
Center Corridor plus A/B/C or D/E/F	66' x 100'	6,600	832	528	380		
Meeting Room 101	28' x 19'	508	49	26	30		
Meeting Room (1) 102, 103, or 104	28' x 14'	400	38	24	20		
Meeting Rooms (2) 103/104	55' x 14'	775	67	48	40		
Meeting Room 105	23' x 25'	565	58	30	40		
Meeting Rooms (1) 106, 107, or 108	30' x 39'	1,170	150	72	60		
Meeting Rooms (2) 106/107 or 107/108	60' x 39'	2,340	320	208	150		
Meeting Rooms (3) 106/107/108	90' x 39'	3,510	450	320	210		
Ticket Office	14' x 27'	378	38	20	20		
SPACE	DIMENSIONS	SQ. FT.	THEATER	CLASSROOM	BANQUET	10X10 BOOTHS	CEILING HEIGHT
Exhibition Hall	211' X 143'	30,173	2,596	1,600	1,750	150	30'/19"
SPACE	DIMENSIONS	SQ. FT.					
River Concourse	24' x 170'	4,080					
Marina Concourse	19' x 394'	7,486					
Nutt Street Concourse	11' x 135'	1,485					
Outdoor Event Lawn	73' x 162'	11,826					

Capacities will vary based on final room set